

Day 1

Ranch Animals



Daily Call: Called to be Different

Bible Story: John the Baptist

Gold Nugget: (Jesus) Who has saved us and called us with a holy calling.
II Timothy 1:9 (NKJV)

Preparation

Laminate game board and pieces. Cut out game pieces on dashed line. Attach Velcro dots to game pieces and matching Velcro sticky backs to game board.

Directions

Hand out farm animal game pieces to each child. Instruct the children when you say the name of a Cactusville Ranch animal that they will make the sound of that animal (e.g., you say “cow” and the children say “moo”).

Instruct the child who has that animal to place it anywhere on the game board that has a Velcro dot. When the game is finished all the animals will be attached to the game board. Be affirmative.

TIP

Do not take the cutouts off the game board until all the children have gone home. Your Li'l Cowpokes will enjoy seeing the game board and may want to show their parents. Also shows that you value their participation.

Play the Ranch Animals game for 10 minutes. Ranch Hand Wranglers lead out in the game while the station leaders circulate throughout the area to assist or offer encouraging comments as the children made the ‘sounds’ and place the game pieces on the board).

Introduction

Look! Happy the brown horse is happy because you are going to help him find all his Cactusville Ranch animal friends! Are you ready?

[Hand out farm animal game pieces.] I will say the name of a Cactusville Ranch animal then you make the sound (e.g., you say “cow” and the children say “moo”).

Whoever has the cow put it close to Happy. Hurray! _____ (name of Li'l Cowpoke) has the cow! Let's see if we can find all of Happy's animal friends.

Cow (moo)

Chicken (bock bock bock)

Horse (neigh neigh)

Rooster (cock-a-doodle-doo)

What does a rabbit do? (hop hop)

Sheep (baa baa)

Goat (maa maa)

Donkey (hee-haw)

Pig (oink oink)

Goose (honk honk)

Duck (quack quack)

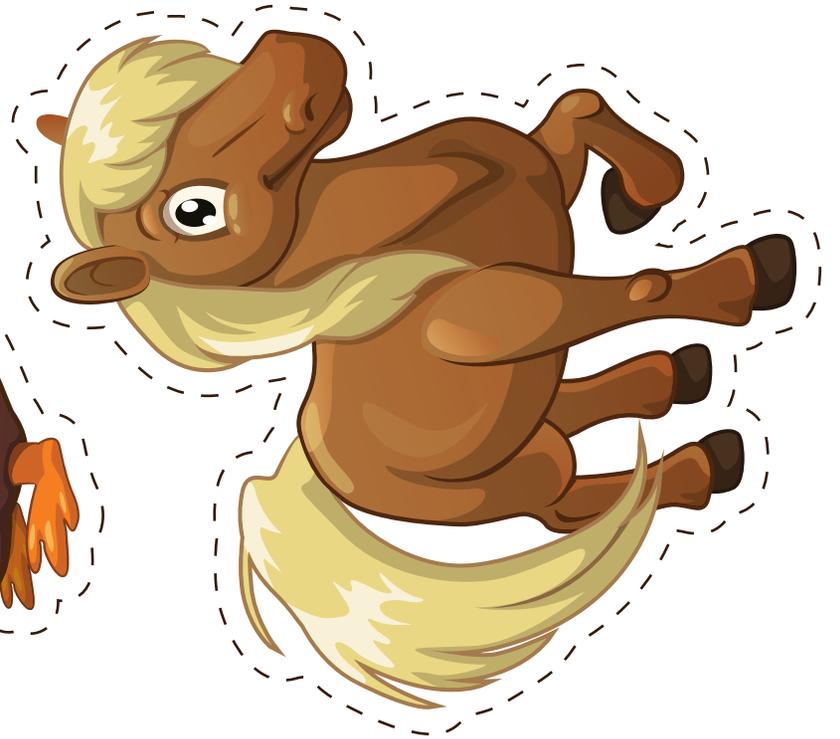
Look! All the animals are with their friend, Happy. Yeah! I wonder if Happy is happy to see his friends. What do you think? *[Listen to the Li'l Cowpokes answers and affirm them.]*

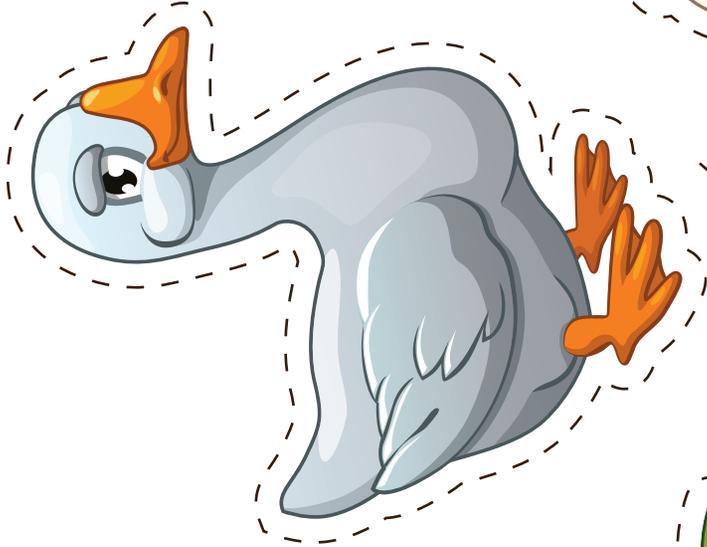
How is the horse different from the rabbit? *[wait for answer]* **Very good _____ (name of Li'l Cowpoke) !**

How is the chicken different from the goat *[wait for answer]* **That's a good observation!**

Look... I'm wearing the color _____ and _____ (name of Li'l Cowpoke) is wearing the color _____. That is one way we are different.

I wonder... do you think it's OK to be different? *[Listen to your Li'l Cowpokes.]*
Our shout for today is “We are called”... Called to be Different Yee-haw!
[Give all Li'l Cowpokes a high five!]





Day 2

Daily Call: Called to be Faithful

Bible Story: Abraham

Gold Nugget: (Jesus) Who has saved us and called us with a holy calling. II Timothy 1:9 (NKJV)

Preparation

Laminate game board and pieces. Cut out game pieces on dashed line. Attach Velcro dots to game pieces and matching Velcro sticky backs to game board. Make sure you have enough game pieces. You may have to make two copies of the game pieces depending on the size of your group.

Directions

Hand out horse food game pieces to each child. Instruct the children when you say the name of food that Happy the brown horse likes to eat, the children make chomping noises and say "yummy yummy" (e.g., you say "carrot" and the children say "chomp chomp, yummy yummy!").

Instruct the child who has that food to place it anywhere on the game board that has a Velcro dot. When the game is finished all the food will be attached to the game board. Be affirmative.

TIP

Do not take the cutouts off the game board until all the children have gone home. Your Li'l Cowpokes will enjoy seeing the game board and may want to show their parents. Also shows that you value their participation.

Play the Horse Food game for 10 minutes.

Horse Food



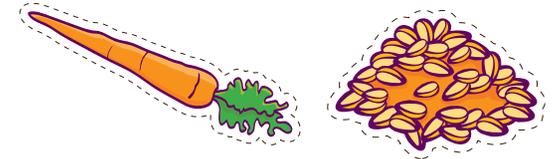
Introduction

Look! Happy the brown horse is happy because you are going to feed him yummy food! We have carrots, apples, grain, green grass, and more.

[Hand out horse food game pieces.] I will say the name of the food that Happy the brown horse likes to eat, then you make chomping noises and say, "yummy yummy." (e.g., you say "carrot" and the children say "chomp chomp, yummy").

Whoever has the carrot put it close to Happy. Hurray! _____ (name of Li'l Cowpoke)
has the carrot! Let's see if we can find all of Happy's favorite foods. *[Tell the children to say "chomp chomp, yummy yummy" after each food.]*

Apple	Grain
Green grass	Watermelon
Corn	Strawberry
Pear	Hay
Carrot	



Look! Happy now has a full belly! Wow! We sure did feed him good food. Yeah!

[Clap your hands.]

Happy depends on someone to feed him. I wonder... would you be faithful to feed Happy every day? *[Wait for answers and affirm each answer.]*

Yes... I would want to be faithful in feeding Happy too!

It's time to put our game away and listen as the Sheriff asks the Buckaroos to tell us how they would be faithful.

